Edge Detection Evaluation: A New Normalized Figure of Merit
Baptiste Magnier

To cite this version:
Baptiste Magnier. Edge Detection Evaluation: A New Normalized Figure of Merit. ICASSP 2019 - 2019 IEEE International Conference on Acoustics, Speech and Signal Processing, May 2019, Brighton, United Kingdom. pp.2407-2411, 10.1109/ICASSP.2019.8683357 . hal-02436951

HAL Id: hal-02436951
https://imt-mines-ales.hal.science/hal-02436951
Submitted on 3 Jun 2021

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L’archive ouverte pluridisciplinaire HAL, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d’enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.
EDG E DETECTION EVALUATION: A NEW NORMALIZED FIGURE OF MERIT

Baptiste Magnier

LGI2P, IMT Mines Alès, 6. avenue de Clavière, 30319 Alès, France

ABSTRACT
Figure of merit represents an expression characterizing the performance of an algorithm. In edge detection assessment, it corresponds to a supervised evaluation by quantifying differences between a reference edge map and a candidate, computed by a performance measure/criterion. This paper introduces a new normalized supervised edge detection evaluation measure which provides an overall evaluation of the quality of a contour map, by taking into account the amount of false positives, false negatives and degrees of shifting. Finally, an objective assessment performed by varying the hysteresis thresholds on contours of real images shows that the new measure outperforms six other compared normalized methods, in term of evaluation and visualization of the detected contours.

Index Terms— Edge detection, objective evaluation.

1. INTRODUCTION
Edge detection is a fundamental process and is widely used in image analysis and computer vision applications. Hence, an edge extractor needs to perform efficiently despite different perturbations in the data which might be created by the image acquisition. Consequently, a large number of edge detection algorithms have been developed and many methods continue to be proposed proposed [1, 2]. So, edge detectors have to be carefully tested and assessed in order to study the influence of the input parameters. However, most contour extraction methods suffer from the lack of effective, reliable and automated edge quality evaluation measurement/metric [3]. Moreover, an objective evaluation of the segmentation remains vital for many applications: medical, aerial, satellite, tracking and so on. This study focusses on supervised edge detection evaluations with respect to the binary representation of the boundaries. A supervised evaluation process estimates scores between a ground truth and a candidate edge map (both binary images). These scores could be evaluated by counting the number of erroneous pixels, but also through the spatial distances of misplaced or undetected contours. Therefore, a lot of works have been put into developing efficient metrics. Even though some of these metrics are widely studied in the literature, they are seldom applied objectively and few of them are normalized.

This paper seeks to propose a new supervised edge detection evaluation which would allow us to compare several edge detectors by filtering in an objective way by varying the hysteresis thresholds of the thin gradient image. The proposed measure computes a normalized score in function of weights of both false positive and false negative points. Rather, by varying the parameters of the hysteresis thresholds, the ideal edge map can be objectively determined and appears visually as the best edge maps in quality when compared to other edge detection assessments. The next section presents a review of the most relevant normalized metrics present in the literature.

2. ON EXISTING NORMALIZED MEASURES
Various supervised methods have been proposed in the literature to assess edge detectors [8, 9, 10, 11]. The normalization remains valuable to compare a set of algorithms more easily. The most frequently normalized measures of dissimilarity are described here. Each measure computes a score of quality; the closer to 1 the score of the evaluation is, the more the segmentation is qualified as suitable. On the contrary, a score close to 0 corresponds to a poor edge detection.

Let \( G_t \) be the reference contour map corresponding to ground truth and \( D_c \) the detected contour map of an original image \( I \). Comparing pixel per pixel \( G_t \) and \( D_c \), a basic evaluation is composed of statistics:

- True Positive points (TPs), common points of \( G_t \) and \( D_c \): \( TP = |G_t \cap D_c| \),
- False Positive points (FPs), spurious detected edges of \( D_c \): \( FP = |G_t \cap ¬D_c| \),
- False Negative points (FNs), missing boundary points of \( D_c \): \( FN = |G_t \cap ¬D_c| \),
- True Negative points (TNs), common non-edge points: \( TN = |¬G_t \cap ¬D_c| \),

where \(|·|\) denotes the cardinality of a set. Several edge detection evaluations involving only statistics have been developed, see [9, 10, 11]. Among them, the Performance measure \( P_m \) simultaneously considers the three entities TP, FP and FN [12, 13] and is currently used in segmentation:

\[
P_m (G_t, D_c) = \frac{TP}{|G_t \cup D_c|} = \frac{TP}{TP + FP + FN} \tag{1}
\]

Other statistical measures are similar to \( P_m \) [14, 15, 16] or worse in objective evaluation, see [17, 18], so \( P_m \) is the basis for the comparison in this paper. Also, statistical measures such as ROC [3] or PR [16] curves evaluate the comparison of two edge images, pixel per pixel, but do not detect when the...
edge is correctly identified with a small displacement, which tends to severely penalize a (even slightly) misplaced contour (cf. Fig.1). Consequently, some evaluations resulting from the confusion matrix recommend incorporating spatial tolerance as the Performance value $P_r$ in [19]. Despite $P_r$ being normalized, the same measurement is obtained for two different shapes (see [20]). Note that the approach presented in [21] gives interesting results; unfortunately, it is not normalized.

As a result, a reference-based edge map quality measure requires that a displaced edge should be penalized not just according to FPs and/or FNs but also according to the distance from the position where it should be located [8, 10, 11, 18, 17, 11]. In [11], a normalization for the measure of distances is proposed, but it is not really practical for real images. In edge detection evaluation, a widely used similarity measure refers to FoM [4]. The parameter $\kappa$ plays the role of scale parameter, the more $\kappa$ is close to 1, the more FoM tackles FPs [11]. Nonetheless, the distance of the FNs is not recorded and are strongly penalized as statistic measures (see [20] and Fig.1): $\text{FoM}(G_t, D_c) = \frac{1}{\max(|G_t|, |D_c|)} \left( TP + \sum_{p \in FP} \left( 1 - \frac{1}{1 + \kappa \cdot d_{G_t}(p)} \right) \right) \kappa \in [0; 1]$

Table 1. List of normalized dissimilarity measures involving distances, generally: $\kappa = 0.1$ or 1/9.

<table>
<thead>
<tr>
<th>Error measure name</th>
<th>Formulation</th>
<th>Parameters</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pratt’s FoM [4]</td>
<td>$\text{FoM}(G_t, D_c) = \frac{1}{\max(</td>
<td>G_t</td>
</tr>
<tr>
<td>FoM revisited [5]</td>
<td>$F(G_t, D_c) = \frac{1}{</td>
<td>G_t</td>
</tr>
<tr>
<td>Combination of FoM and statistics [6]</td>
<td>$d_k(G_t, D_c) = 1 - \frac{1}{2} \sqrt{\frac{(TP - \max(</td>
<td>G_t</td>
</tr>
<tr>
<td>Edge map quality measure [7]</td>
<td>$D_p(G_t, D_c) = 1 - \frac{1}{2\kappa} \sum_{p \in FP} \left( 1 - \frac{1}{1 + \kappa \cdot d_{G_t}(p)} \right) - \frac{1}{2\kappa} \sum_{p \in FN} \left( 1 - \frac{1}{1 + \kappa \cdot d_{G_t}(p)} \right)$</td>
<td>$\kappa \in [0; 1]$</td>
</tr>
</tbody>
</table>

Fig. 1. Different $D_c$: FPs and number of FNs are the same for $C_1$ and for $C_2$ ($FN = 48$, $FP = 52$), but the distances of FNs and the shapes of the two $D_c$ are different.

Fig. 2. Evolution of normalized measures in function of addition of FPs or FNs, or, edge displacement. On the left, $P_m$, $F$ and $N$ overlap. In the middle, $P_m$, FoM and $N$ overlap. On the right, FoM and $FoM_e$ overlap. Here $\kappa_{FP}=\kappa_{FN}=\kappa=0.1$. 

Table 1.

<table>
<thead>
<tr>
<th>Error measure name</th>
<th>Formulation</th>
<th>Parameters</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pratt’s FoM [4]</td>
<td>$\text{FoM}(G_t, D_c) = \frac{1}{\max(</td>
<td>G_t</td>
</tr>
<tr>
<td>FoM revisited [5]</td>
<td>$F(G_t, D_c) = \frac{1}{</td>
<td>G_t</td>
</tr>
<tr>
<td>Combination of FoM and statistics [6]</td>
<td>$d_k(G_t, D_c) = 1 - \frac{1}{2} \sqrt{\frac{(TP - \max(</td>
<td>G_t</td>
</tr>
<tr>
<td>Edge map quality measure [7]</td>
<td>$D_p(G_t, D_c) = 1 - \frac{1}{2\kappa} \sum_{p \in FP} \left( 1 - \frac{1}{1 + \kappa \cdot d_{G_t}(p)} \right) - \frac{1}{2\kappa} \sum_{p \in FN} \left( 1 - \frac{1}{1 + \kappa \cdot d_{G_t}(p)} \right)$</td>
<td>$\kappa \in [0; 1]$</td>
</tr>
</tbody>
</table>

Fig. 1. Different $D_c$: FPs and number of FNs are the same for $C_1$ and for $C_2$ ($FN = 48$, $FP = 52$), but the distances of FNs and the shapes of the two $D_c$ are different.
3. A NEW NORMALIZED MEASURE

Three curves in Fig.2 illustrate the motivations and the drawbacks of the measures presented above as a function of the number of FPs, FNs or of the boundary displacements. For the first curves, FPs are added to \( D_c \) until they recover completely the image. Concerning the second curve, FNs are created until \( D_c \) disappears completely. The third curve displays the measurement scores as a function of the translation of the desired edges. The curve must start from 1 and converge monotonously toward 0. Nevertheless, \( FoM \) is not monotonous for FPs addition and does not penalize severely boundary displacements, contrary to \( P_m \) and \( d_4 \) which are sensitive to displacement. Also, \( D_p \) obtains a score not lower than 0.5 because it corresponds to a measure which separates under- and over-segmentation; (the score becomes close to 0 only with addition of both FPs and FNs). Finally, \( F \) does not penalize displacements enough whereas \( d_4 \) obtains a score of 0.25 for 100% of FPs in the \( D_c \) image and \( FoM_c \) considers only FPs distances. These curves illustrate that a dissimilarity measure must take into account both FP and FN distances \((d_{G_t}(p))\) and \(d_{D_c}(p)\) respectively for an objective assessment.

The main motivation is that there exists no normalized measure which considers both FPs and FNs distances capable of obtaining a desired evolution like in Fig.2. Secondly, as demonstrated in [20], the evaluation of FPs and FNs distances must not be symmetrical, because a symmetrical assessment could alter the visibility of desired objects in an objective evaluation [18]: some measures compute a strong mistake for a single FP point at a sufficiently high distance (as Hausdorff distance [8, 20]), whereas numerous desired contours are missing, but unfortunately are not penalized enough (see next section). Therefore, inspired by the \textit{Relative Distance Error} in [32] and demonstrations in [20], for \( F^N>0 \) or \( F^P>0 \), the new edge detection evaluation formula becomes:

\[
N(G_t, D_c) = \frac{1}{F^P + F^N} \left[ \frac{F^P}{|D_c|} \sum_{p \in D_c} \frac{1}{1 + \kappa_{FP} \cdot d_{G_t}(p)} + \frac{F^N}{|G_t|} \sum_{p \in G_t} \frac{1}{1 + \kappa_{FN} \cdot d_{D_c}(p)} \right],
\]

where \((\kappa_{FP}, \kappa_{FN}) \in [0, 1]^2\) represent two scale parameters and the coefficient \(\frac{1}{F^P + F^N}\) normalizes the \(N\) function. If \(F^P = F^N = 0\), then \(N = 1\). Therefore, to become as fair as possible, FPs and FNs distances are penalized in function of the relationship between FPs and \(|D_c|\) and between FNs and \(|G_t|\) respectively, ensuring an equal distribution of mistakes, without symmetry of penalties. However, when \(\kappa_{FP} < \kappa_{FN}\), \(N\) penalizes the FNs more, compared to the FPs (see Fig.1 and 4). Results presented below show the importance of the weights given for FNs because the desired objects are not always completely visible by using ill-suited evaluation measures. Eventually, \(N\) has a normalized desired behavior for strong mistakes: FPs, FNs addition and boundary displacement (Fig.2), becoming very close to 0 for a large number of FPs and displacement. Note that the Matlab code is available.

4. EXPERIMENTS: OBJECTIVE EVALUATION

The aim of the experiments is to obtain the best edge map in a supervised way. In the experiments, 9 edge detection methods based on filtering gradient computation are compared: Sobel [24], Shen [25], Bourennane [26], Deriche [27], Canny [28], Steerable filter of order 1 \((SF_1)\) [29], of order 5 \((SF_5)\) [30], Anisotropic Gaussian Kernels (AGK) [31], and Half Gaussian Kernels (H-K) [32]. The parameters of the filters are chosen to keep the same spatial support for the derivative information [32]. Finally, after a non-maximum suppression, a hysteresis threshold is applied on thin edges to obtain a binary edge map [28]. Theoretically, to be objectively compared, the ideal edge map for a measure must correspond to a \(D_c\) at which the evaluation obtains the maximum score [33, 9, 11, 17, 20]. These scores of the different measures are recorded by varying the thresholds of the normalized thin edges computed by an edge detector and plotted as a function of the PSNR, as presented in Fig.3 (top). Hence, a plotted curve must decrease monotonously with the noise level (white Gaussian noise).

As demonstrated in [34, 17], the significance of the ground truth map choice influences the dissimilarity evaluations but is not discussed here. Among all the edge detectors, box [24] and exponential [25, 26] filters do not delocalize contour points (35) whereas they are sensitive to noise (i.e., addition of FPs). The Deriche [27] and Gaussian filters [28] are less sensitive to noise, but suffer from rounding corners and junctions (see [35]) as the oriented filters \(SF_1\) [29], \(SF_5\) [30] and AGK [31], but the more the 2D filter is elongated, the more the segmentation remains robust against noise. At last, as a compromise, H-K correctly detects contour points that have corners and is robust against noise [32]. Consequently, the scores of the evaluation measures for the first 3 filters must be lower than the three last ones. Furthermore, as \(SF_5\), AGK and H-K are less sensitive to noise than other filters, the ideal segmented image for these 3 algorithms should be visually closer to \(G_t\) (Fig.3(j)). The presented segmentations correspond to the original image for a PSNR=14dB. Concerning the \(P_m\), \(F\) and \(d_4\) measures, the curves are confused, it is not easy to notice which edge detector is better. For the segmented images, Canny and AGK give almost the same score for \(P_m\) but the contours of AGK are straighter and less noisy. For \(F\) and \(d_4\), the scores of the Canny or Deriche filter are either better than or similar to H-K whereas the segmentation remains clearly better for H-K. Also, the curves of \(FoM\) are not monotonous, segmented images are too noisy and the Shen segmentation where objects are not visually distinctive is considered better than H-K. Otherwise, the \(D_p\) scores are monotonous, but the worse segmentation corresponds to the more robust filter against noise, whereas the segmentations are heavily corrupted by FPs. On the other hand, values of \(N\) evolve monotonously, respecting the orders of the filters: box, exponentials at the bottom, Deriche and Gaussians in the middle and robust against noise on top. The presented segmentations are consistent with the scores, and the main structures
are visible, without being submerged by undesirable points. Otherwise, Fig. 4 illustrates when $\kappa_{FP} > \kappa_{FN}$, extracted edges create filaments. However, when $\kappa_{FP} < \kappa_{FN}$, the edge map contains a lot of undesirable isolated points (FPs). Note that curves of the scores have the same gait with a constant gap. Generally, results on dozens of noisy images at different noise levels are similar for all the dissimilarity measures.

5. CONCLUSION

For a computer vision application, edge detection evaluation remains an element in the choice of an edge detector. This paper describes a supervised evaluation $\mathcal{N}$ of the quality of a desired contour. Theoretically, $\mathcal{N}$ ranges the shifting and deformation error between a desired contour and a ground truth as a function of FPs and FNs distances. Experimental results are presented in an objective way. Finally, when $\kappa_{FN} > \kappa_{FP}$ (parameters of $\mathcal{N}$ penalizing FPs and FNs), the maximum score of the new dissimilarity measure corresponds to the best edge quality map evaluation, which, visually, is similarly closer to the ground truth (i.e., containing the main structures), compared to the other methods. Moreover, $\mathcal{N}$ is normalized and ranged scores between 0 and 1 are reliable and consistent with both the noise level and the edge detector quality. For this purpose, future works concern the objective assessment of image restoration methods through edge detection evaluation.
6. REFERENCES


Existing Normalized Measures

The normalization remains valuable to compare a set of algorithms more easily. The most frequently normalized measures of dissimilarity are described here. Each measure computes a score of quality, the closer to 1 the score of the evaluation is, the more the segmentation is qualified as suitable. On the contrary, a score close to 0 corresponds to a poor edge detection.

Let $G_1$ be the reference contour map corresponding to ground truth and $D_2$ the detected contour map of an original image $I$. Computing pixel by pixel $G_1$ and $D_2$, a basic evaluation is computed of statistics:
- True Positive points (TPs), common points of $G_1$ and $D_2$: $TP = |G_1 \cap D_2|$.
- False Positive points (FPs), spurious detected edges of $D_2$: $FP = |G_1 \setminus D_2|$.
- False Negative points (FNs), missing points of $D_2$: $FN = |G_1 \setminus D_2|$.
- True Negative points (TNs), common non-edge points: $TN = |G_1 \cap D_2|$. 

The Performance $P_n$ simultaneously considers the three entities $TP$, $FP$, and $FN$: $P_n (G_1, D_2) = \frac{TP} {TP + FP + FN}$ and is currently used in segmentation:

$$P_n (G_1, D_2) = \frac{TP} {TP + FP + FN}$$

A reference-based edge map quality measure requires that a displaced edge should be penalized in function of FPs and/or FNs and of the distance from the position where it should be located [7]. Thus, for a pixel belonging to $D_2$, $d_0(p)$ corresponds to the minimal distance between $p$ and $D_2$.

A New Normalized Measure

$$N(G_1, D_2) = \frac{TP}{TP + FP + FN} = \frac{[\sum_{p \in G_1} 1 + \alpha \times FPr}{[\sum_{p \in G_1} 1 + \alpha \times FPr} \times \frac{FN}{G_1} \times \frac{FN}{G_1}$$

where $(\alpha, \alpha_r, \alpha_o) \in [0,1]$ represent two scale parameters and the function $\gamma_{\alpha, \alpha_r, \alpha_o}$ normalizes the $N$ function. If $TP=FN=0$, then $N=0$.

Experimental Results: Objective Evaluation

Objective research of the ideal edge map for a measure corresponds to the segmentation at which the evaluation obtains the maximum score using hysteresis thresholds.

Best edge map for the tied to the edge map quality measure.

References